

Updates for the Pancake Gang

Current Events and 2025 Recap

My presence is more absent from popular places now, but I am not gone.

It was very recently that I decided to walk away from the social media scene indefinitely. Thank you to the most loyal of you all for being here.

I do miss the ability to engage with others already, but the scene online for artists feels abysmal to me - counterproductive - the mass hysteria and fear-mongering of social media is becoming more distracting than social media is beneficial for me right now. I believe a lot of things in life are about timing. And right now? I feel the timing is not right for me to be posting content online. But this does not mean stagnation.

I am taking full advantage of the chaos on so many of these social media platforms as an opportunity that I can capitalize on. Rather than defaulting to nihilism of the crowd, I will retreat to pump out even more real content than ever before. *(Edit: I've made a return to be able to still engage with my artmoots, less so to promote my works as the sole goal of being there.)*

The creation of the **Hyperverses** does NOT end here.

'Wait- Hyperverses?' Yes, more on that in just a bit.

Proximal Brink

We finished creating Part Two for Cold Heart. We also added **Proximal Brink** to multiple podcast platforms. We also added local hosting on my website.

Then, I tore it all down and archived the project for later. *Why?*



Whenever I began the creation **Proximal Brink** in late 2023, the world was still optimistic of the use of AI as a tool, but over the next couple of years, we would see the careless implementation of generative AI in the artistic field.

This very poor introduction to what I still think could have potentially been an incredible era of creation for indie creators became a virtual hellscape. I'm almost convinced that this poor introduction was *meant* to give us an umbrella-like distaste for AI, and that way, they can ensure that the prevention of small creators from seeing the potential of what they could create in their own homes. Hollywood wouldn't want your home-made cinematic video to get more attention than their box office flicks, I'm sure. Heaven forbid you find new ways to use these tools. You wouldn't have to make nearly as many monthly subscriptions, but I digress.

(No, I don't mean the use of generative AI for art - I mean, workflow efficiency tools.)

Anyway, this turn of events led to a natural rejection of the series, because the Narrator's voice uses AI. She was trained on my own voice, but that fact wasn't enough for the series to still be received well. We will eventually revisit this series later, with a new strategy.

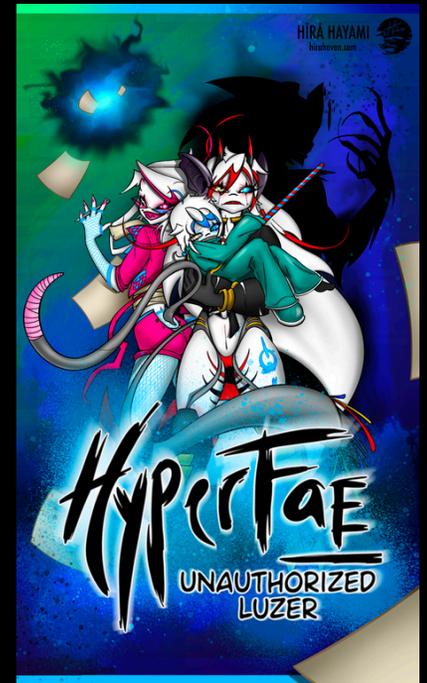
HyperFae: Unauthorized Luzer

At the beginning of 2025, not a single chapter of **HyperFae: Unauthorized Luzer** had been released. By the end of 2025, Chapter 01 had been completely finished *AND* translated to three additional languages: French, Spanish, and Arabic.

The comic has been very well-received and audiences were - and still are - eager for the release of Chapter 02. We ended 2025 with the storyboarding of Chapter 02, and came into 2026 with the continuation of its creation. It is currently still being drawn.

The comic has been removed from the WEBTOON platform and added to GlobalComix, NamiComi, and Inkverse. **HyperFae: Unauthorized Luzer** had the most views on the GlobalComix platform with over 900 between all four languages that it's available in.

The comic has now been taken down from these third-party platforms. This may be sad news for some. That may be, until I tell you more about "the pivot" and, like I mentioned, **The Hyperverse**.



Upcoming Topics

- The Hyperverse & "the pivot"
- Status of music production & translation for the H:UL series
- Plans for a hirahaven forum
- The creation of the new Hīrā persona in 2025

Introducing the Hyperverser

The Pivot

While I do consider myself talented at comic creation, I fear that creating the HyperFae story on my own like this would take way more time than I would like it to, for I have more stories to tell. I have decided to finish Chapter 02 completely in comic form, and then continue the series as a light novel - mostly words with a few illustrations on the side. It helps that I really love writing, and I think this will allow me to push out more of the story faster. This way of creating the story will do more than just expedite the narrative, it will serve as a script for other plans I have in mind. I am interested in turning my stories into visual novels. Visual novels are more niche, but I really think this medium is beautiful and deserves more appreciation, so I will be exploring this, too.

The Hyperverser

Never before have I released this information, so you'll hear it here first, and be the first to hear it. **HyperFae: Unauthorized Luzer** is not an isolated event. It is but one story in a series of three stories. That's right. There is more story to tell, as the world of HyperFae: Unauthorized Luzer is rich with deep lore. This story is actually the last of three stories. I will tell you more briefly about the other stories in the timeline of H:UL.

Other Stories in the Hyperverses

Nu11

Nu11

Story 2 of 3 in the Hyperverses

This is a working title for the story. This story has a lot of ideas built upon it, but I have not created a lot of art for it yet or have created official script for yet.

Nu11 is the story that happens directly before the story of **HyperFae: Unauthorized Luzer**.

The story of HyperFae will tap a bit into the lore of the story, so I can't say too much, as uncovering the truth of what really happened here is essential to the progression of the HyperFae narrative.

Brief Summary of Nu11

Long ago, life on Earth was not dominated by humans - it belonged to another kind of sentient life with incredible power and unique mating practices.

This story focuses on a tragic love story surrounding four main characters, one of them being the first ever mutant to be born completely absent of powers.

What will become of this pale oddity of a mutant?

Can these people come to accept someone so different from them? Betrayal, fear, grace, and forgiveness.

How do the events of this story affect the outcomes that will inevitably unfold in our story with HyperFae and Ruby? Does destiny get to always depict the end?

Other Stories in the Hyperverses (Cont.)

LAMENTALS

LAMENTALS

Story 1 of 3 in the Hyperverses

LAMENTALS is the very first story chronologically in the Hyperverses, with its events pre-dating both *HyperFae: Unauthorized Luzer* and *Nu11*. While it is in the same universe, the setting of LAMENTALS takes place in a completely different world. However, the events that take place in this story *do* affect the story of *Nu11*, like the events in *Nu11* eventually affect the story of *HyperFae*. How? Well, you'll just have to stick around to find out.

Brief Description of LAMENTALS

While the story of H:UL is more concerned with themes of individualism, choice, relationships, and trauma repair, the story of LAMENTALS is focused more on the idea of factions, strategy, collectivism, rebellion, and oppression.

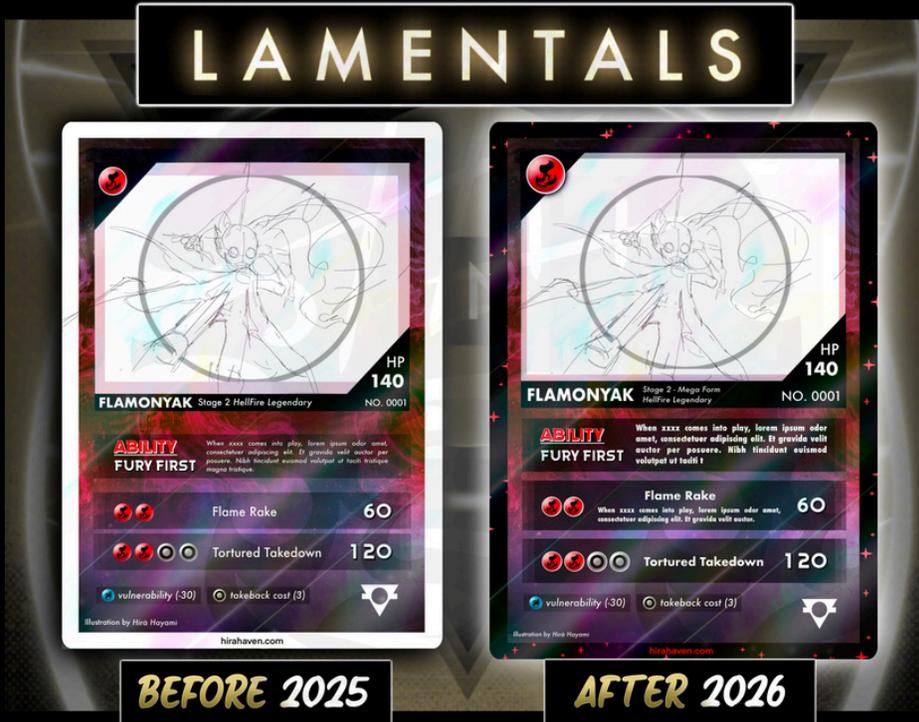
Ambitions with LAMENTALS

LAMENTALS was also intended to be a card game I would like to develop, but the backstory of LAMENTALS fits perfectly into the Hyperverses. On the next page, I will show you some concept art that I am currently developing for the game I hope one day to create. If I ever get to develop this game, it will take the expertise of other game developers, so it may take a while to get that rolling.

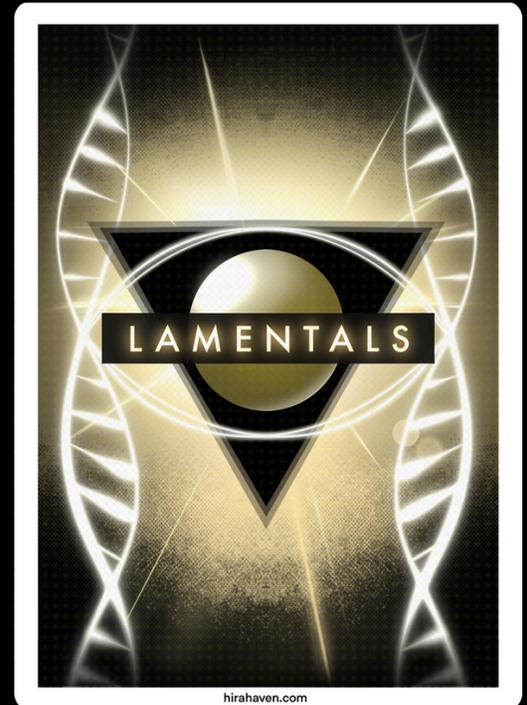
L A M E N T A L S

Concept Art LAMENTALS

Concept Art for a "Hellfire" Legendary Creature



Logo & Card Back



About the Game

The game contains five other elements apart from "Hellfire". Even then, "Hellfire" is not a name for the fire element that is for certain staying forever.

There is more concept art, but none that is polished enough for show yet, as the other card designs have not yet been formatted to the 2026 versions of the cards.

"Hellfire" Energy



Other Stories in the Hyperverses (Cont.)

Future Plans

Ambitions for the Hyperverses

When it comes to all three stories, the current plan is to create a full-fledged comic for the exposition, or rather, the “set-up” for all three stories, and then continue each story as a light novel, that will later be adapted to visual novels. If more games come from those endeavors, that would be awesome! Like I said before, I would love to create a card game with **LAMENTALS**, but I also think the **Hyperverses** could make an awesome combat game of some sort, even.

Other Forms of Media

Music

I had been talking with several independent creators in hopes of collaborating with them in order to make music for both of my series. However, things fell through with all of them on each of their ends. So, I most likely will end up teaching myself how to compose music electronically so I can get it done. I’ve purchased FL Studio. We’ll see how it goes!

Translation

I have found translators for Arabic, Spanish, and French for my series. I still have a desire to eventually add Japanese and (Brazilian) Portuguese to H:UL and the other stories. Hopefully, I’ll find translators soon.

hirahaven Forum

Why Discord isn't working out.

Discord has now pushed their extreme regulation practices to the rest of their users, as if I.D.-ing those in the UK wasn't enough. Mandatory I.D.-ing to enter certain communities has arrived, along with the censorship of explicit images in media. AI will be used in their verification process, as well. Frankly, I do not trust giving Discord this sensitive information myself since they have experienced multiple hacks and leaks of data already. Our community consists of those 18+, and I will not force members of our community to have to submit their government I.D.s to Discord just so they can be around. I would like to not have to jump from platform to platform and deal with this mess again. So the answer for us is not to migrate to places like Teamspeak or Skype. It's to make our own place, without big corporations in our business, dictating how we should conduct ourselves.

Look forward to the **hirahaven Forum**. Coming soon.

To prevent bot spam on the forum and them putting a million ads on the space, I most likely will put a few measures in place. I will think of invite codes as an option for entry, or sign-ups that require manual approval. Maybe CAPTCHAs, but those things annoy me. We will see.



Website Re-Design

There are still plans to re-design the hirahaven website. Our tech guy Thread, helps so much with the development of everything. He is very talented, and I am not the only one who requires his services. We're waiting patiently on his availability.

New Hirā Hayami Persona

Your Favorite Idea - Evolved

In November of 2025, I went from a faceless entity to one that is full of color. If you'd like to see me talk more about the creation process behind my new persona, you can click this link [here](#) and read this free article on Patreon breaking down all of the details.



BEFORE



AFTER

Additional WIP

Behind-The-Scenes footage of Chapter 02 (H:UL) in-the-making is being edited and will be available exclusively on my Patreon in the near future.



Author's Notes & Support

A Note From Me to You

The year 2025 was a turbulent time for many artists, including myself. If you are reading this, I just want you to know how grateful for you being here. In the end, I'm just like you. I too, have doubts, meet failure, and lament over what I think I could have done better. But knowing you're here makes this process a lot less lonely. I think my withdrawal from mainstream social media will be good for us, not just me. I am ready to pour everything I've got into these projects. Yes, they are important to me because they are my stories, but *why* I am so determined to push these stories out because I really do believe that they may contain materials that I think could make someone out there feel less lonely or lost. I know countless pieces of fictional media helped me hold on one more day during times in my life when everything around me was crumbling down, far beyond doubts. So I will do my best. **I love you all.**

Support

Patreon

If you somehow got a hold of this Newsletter and you are not yet a member of my **Patreon**, please consider joining us there! It's completely free to do so. See Behind-The-Scenes content, get sneak peaks regarding the Hyperverse, and more!



Ko-fi

If you enjoy my content, please consider donating to my **Ko-fi**. I do everything I can to avoid the typical means of monetization to make sure you all have a great experience, so this would help me out a lot. Plus, I also want to take your contributions and invest more into these projects, expanding their possibilities and increasing their production value.

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Thank you so much for your continuous interest and ongoing support! It means the world to me!

